

Aybars Turan

Digital Design

📍 El Segundo, 90245, United States
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🧠 SKILLS

- Concept and A-class surface creation, management, and transfer from design to engineering.
- Strong Sketching and prototype making capabilities.
- Artistic and technical supervision, Art Direction
- Highly proficient with 2D and 3D design visualization and CAD tools.
- Texturing and Texture Painting
- Polygonal modeling
- Vray, Arnold, Unreal Engine, Unity
- Digital and Traditional Sculpting
- Game and movie production experience.

🏢 EMPLOYMENT

- 📍 **Staff Digital designer at Tesla**
December 2022 - Present
Los Angeles / CALIFORNIA
- 📍 **Senior Digital designer at Tesla**
September 2015 - Present
Los Angeles / CALIFORNIA
- 📍 **Lead 3D Artist at Playstudios**
May 2013 - August 2015
San Francisco / CALIFORNIA
- 📍 **Lead 3D Creature artist at Helpfulbear productions**
December 2013 - August 2015
San Francisco / CALIFORNIA
- 📍 **3D Character Artist at Mixamo**
June 2013 - December 2013
San Francisco / CALIFORNIA
- 📍 **Modeling Supervisor at Academy of Art University**
August 2011 - January 2012
San Francisco / CALIFORNIA
- 📍 **Freelance CG Artist at Various Cinematic and Commercial Work**
May 2008 - December 2011
New York / New York
- 📍 **Illustrator at Trendsetter magazine and T3 magazine**
May 2005 - December 2008
Istanbul / Turkey

🎓 EDUCATION

- 📍 **Master of Fine Arts in Animation / VFX, Academy of Art University**
2009 - 2011
San Francisco / CALIFORNIA
- 📍 **Bachelor of Fine Arts, Kocaeli University**
2004 - 2008
Kocaeli / TURKIYE